

Use the steps below to complete the Color Wheel Project in Photoshop.

1. Open the file named "colorwheel.jpg" which you have downloaded to your files.
2. Save the file as "\_\_\_\_\_colorwheel.psd" to your folder on your computer.

ALWAYS KEEP THIS COLORWHEEL DIAGRAM ON THE BOTTOM OF THE LAYERS PALETTE FOR REFERENCE.

3. Choose a file from the internet to use for your project. You will choose an object, not an illustration, cartoon, logo or image of a person. The object will have defined edges. Isolate the object from the background and drag it into the photoshop color wheel file.  
Resize the image and delete any background color around the object using the magic wand or the eraser tool or a combination of both tools.  
DRAG THE IMAGE INTO THE COLOR WHEEL FILE.

4. Make six layer sets and name each set the following: red, blue, yellow, green, orange and purple. Color the layer sets AS YOU CREATE THEM.

5. Make a duplicate layer of the object, drag into the red layer set.  
Make a duplicate layer of the object again and drag into the blue layer set.  
Continue making duplicates and dragging one duplicate into of your layer sets.

6. Your objective is to fill each section of the color wheel with a variety of shapes and sizes of the object and colorize each according to the section of the color wheel you are working on. For Example: All the objects in the RED area of the color wheel will be a variety of shade and tones of red, all the objects in the blue section will be blue and so on until the color wheel is filled with the object.

7. Use the techniques you already learned in the previous lessons to change the size and position of each object. Use Image/adjust/ color balance and image/adjust/ hue/saturation to find the variety of color tones you need.
8. You may need to "desaturate" a very colorful object before you colorize it. (image/adjust/desaturate)

USE THE "MERGE DOWN" AND "MERGE VISIBLE" COMMANDS AS YOU WORK TO KEEP YOUR FILE SIZE SMALL AND YOUR LAYERS PALETTE MANAGEABLE.

9. Repeat steps 6, 7 and 8 until the wheel is filled according to the arrangement of the colors in the color wheel.
10. Target the original layer with the color wheel diagram on it. Turn off this layer, make a new layer and fill the layer with black. Merge the layers together after you get approval from your teacher.
11. Save the file.